

Ticknock Forest

Short Course 1100 metres

Start Upper Carpark

1.	N _ _ _	Road & track Junction
2.	P _ _ _	Boulder 1metre high
3.	R _ _ _	Road & path junction
4.	Q _ _ _	Road & track junction
5.	D _ _ _	Track junction
6.	N _ _ _	Track & path junction
7.	V _ _ _	Path bend

Finish Back at the Start

1. Visit the controls in the order shown on the map.
2. Write down the code on the marker post in the corresponding box.



MAGNETIC NORTH 2019

Scale: 1 : 7500
Contours: 5m



For further information about orienteering and fixtures see:
www.3roc.net or www.orienteering.ie
or by email 3rockoc@gmail.com

Dublin Mountains Partnership

Orienteering is an adventure sport that involves crossing rough and uneven terrain, tracks and paths. Coillte and Three Rock Orienteering Club do not accept any responsibility for any injuries incurred. Possession of this map gives no right of access for orienteering or any other purpose. The representation of a track or path does not indicate a right of way. Based on Ordnance Survey LiDAR (Permit No 3331 & 6232) Copyright Three Rock Orienteering Club ©2019.

Open Land	Contour, slope Line	Large Building	Tarmac road
Rough Open Land	Index Contour	Building (Minimum)	Forest road
Vegetation, Slow Running	Form Line	Ruin (Minimum)	Vehicle Track
Rough Open Land With Scattered trees	Earth Bank	Prominent Man-made Feature	Footpath
Rough Open Land With Scattered bushes	Earth Wall	Cairn, High Tower	Small Footpath
Vegetation, Slow Running, One Direction	Ruined Earth Wall	Small Crossable Watercourse	Less Distinct Small Footpath
Vegetation, Fight	Gully: large and small	Minor/Seasonal Water Channel	Narrow Ride or Linear Trace
Vegetation, Walk	Knoll: large and small	Marsh (Area)	Bike track (out of Bounds)
Vegetation, Slow Running	Depression: large and small	Narrow Marsh	Narrow Ride or Linear Trace
Vegetation, Walk, One Direction	Pit: earth, rocky	Indistinct or seasonal marsh	Wall
Vegetation, Walk, Good Visibility	Impassable Cliff or crag	Spring or source	Ruined Wall
Vegetation / Hedge, Impassable	Passable cliff or crag	Distinct Vegetation	Fence, crossing point
Paved Area	Boulder: small and large	Large Tree, bush, rootstock	Ruined Fence
Out of Bounds area.			Impassable Fence



Ticknock Forest

Medium Course 2.6k		
Start	Upper Carpark	
1.	N __ __	Road & track Junction
2.	P __ __	Boulder 1metre high
3.	R __ __	Road & path junction
4.	Q __ __	Road & track junction
5.	L __ __	Boulder 1.5metres high
6.	Z __ __	Boulder 2 metres high
7.	H __ __	Track & path Junction
8.	T __ __	Track & stream junction
9.	P __ __	Track path junction
10.	J __ __	Track & stream junction
11.	E __ __	Track & path junction
12.	G __ __	Track & path junction
13.	D __ __	Track junction
14.	N __ __	Track & path junction
15.	V __ __	Path bend
Finish Back at the Start		

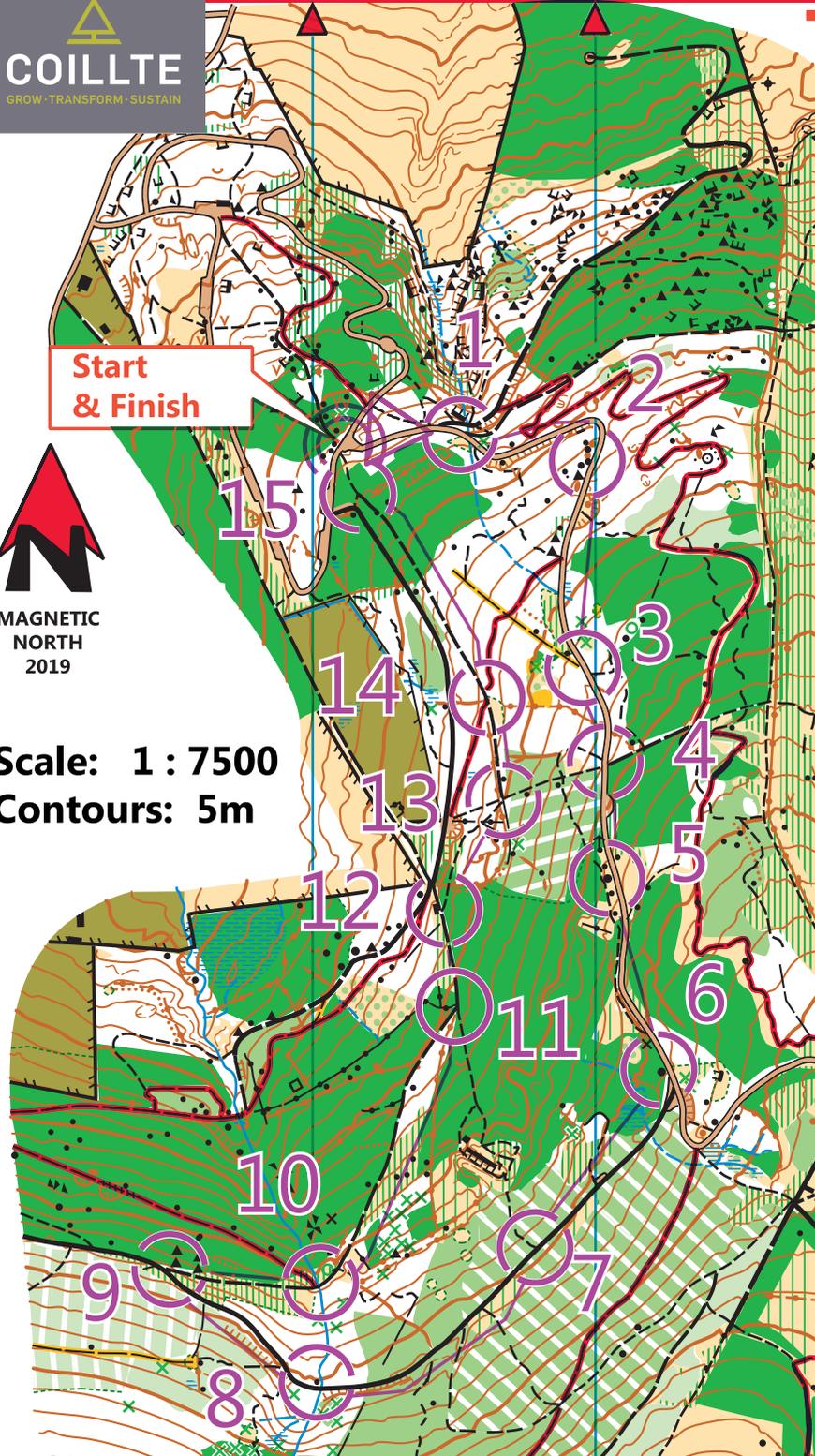
1. Visit the controls in the order shown on the map.
2. Write down the code on the marker post in the corresponding box.

Start & Finish



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Contours: 5m



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Vegetation / Hedge, Impassable	Passable cliff or crag	Distinct Vegetation	Fence, crossing point
Paved Area	Boulder: small and large	Large Tree, bush, rootstock	Ruined Fence
Out of Bounds area.			Impassable Fence

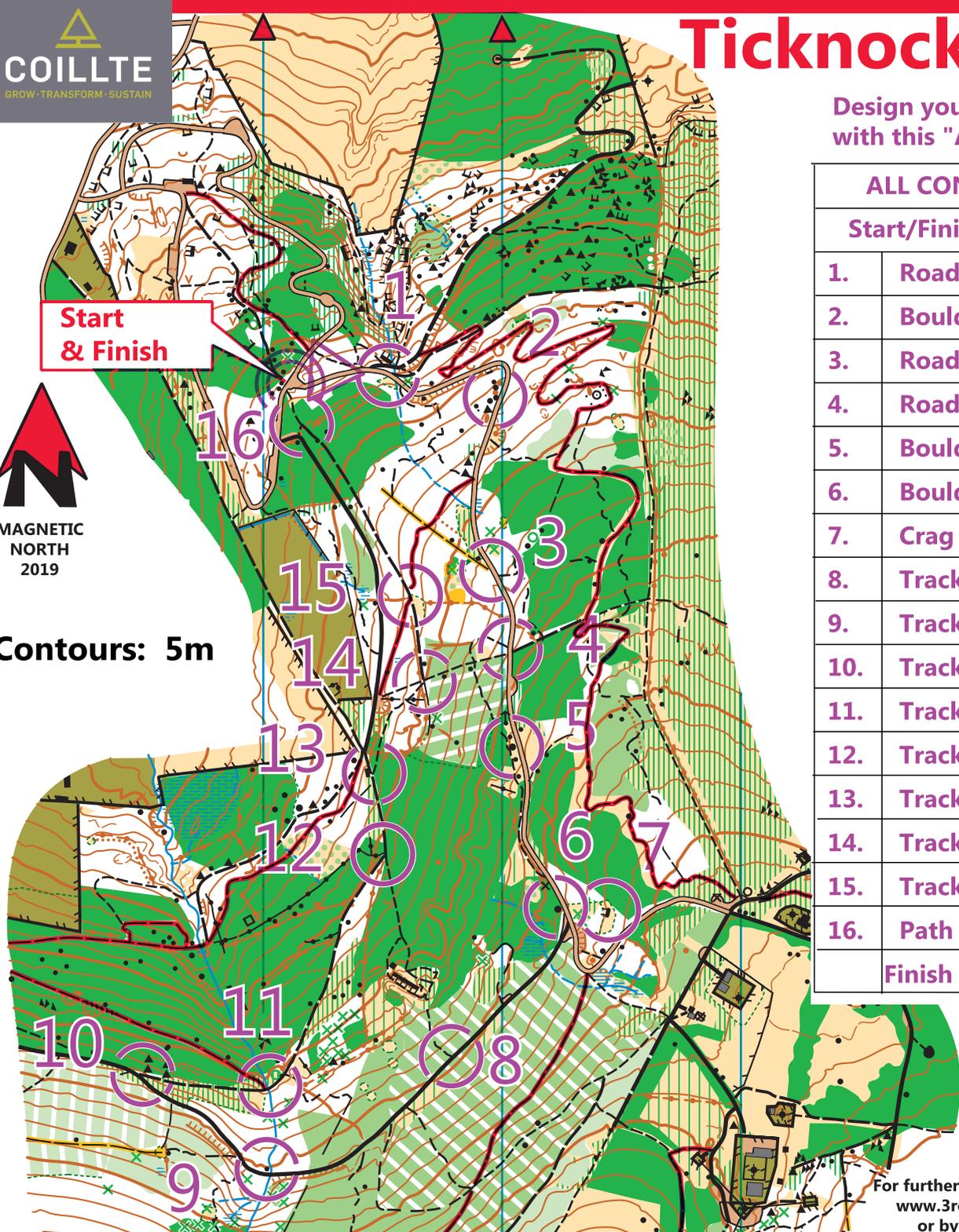
0 100 200 300 400 500 m

Design your own course with this "All Controls Map"



Contours: 5m

Start & Finish



ALL CONTROLS MAP	
Start/Finish Upper Carpark	
1.	Road & track Junction
2.	Boulder 1metre high
3.	Road & path junction
4.	Road & track junction
5.	Boulder 1.5metres high
6.	Boulder 2 metres high
7.	Crag foot
8.	Track & path Junction
9.	Track & stream junction
10.	Track path junction
11.	Track & stream junction
12.	Track & path junction
13.	Track & path junction
14.	Track junction
15.	Track & path junction
16.	Path bend
Finish Back at the Start	



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Tarmac road
Forest road
Vehicle Track
Footpath
Small Footpath
Less Distinct Small Footpath
Narrow Ride or Linear Trace
Bike track (out of Bounds)
Narrow Ride or Linear Trace
Wall
Ruined Wall
Fence, crossing point
Ruined Fence
Impassable Fence

scale 0 100 200 300 400 500 m